Points of Emphasis LHSAA/LHSOA BASKETBALL OFFICIATING

Fundamental Philosophies

- ✓ Call the clear and obvious; make fouls and violations "big" (train wrecks not fender benders)
- ✓ Referee the defense (eyes on defender NOT ball)
- ✓ RSBQ -- contact that affects a ball handler/dribbler's rhythm, speed, balance or quickness is a foul

Traveling

- ✓ Find the pivot foot (officiate from the floor up)
- ✓ Ensure the player has control of the ball (impossible to travel without possession)
- ✓ Penalize illegal action (ugly is not illegal)

Rebounding Officiating - Get the first foul (hooks, holds, hacks)

- ✓ Aggressively officiate from T and C when the ball is
 - in the air on the way to the basket
 - coming off the rim
 - possessed by rebounder
- ✓ Call the first foul (unsportsmanlike behavior increases if we miss the first foul after the rebound is secured)

Drives from Center Side to Basket/Secondary Defender in Paint

- ✓ Center has primary defender -- Lead has secondary defender
- ✓ Once primary defender is beaten, L will have primary coverage responsibilities for refereeing the secondary/help defender in the paint
- ✓ C should yield to L on secondary defender block/charge plays in the paint
- \checkmark If C has a whistle on secondary defender contact, the whistle should be delayed

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Bench Decorum

- ✓ Enforce sportsmanship standards
- ✓ Address unsportsmanlike behavior that affects management of game
 - personal comments, profanity, prolonged and/or persistent misconduct
 - coaching box
 - integrity accusations
 - threats
- ✓ Assistant coaches do not have the same privileges as head coaches
- ✓ Use warnings (verbal and "stop" sign) to manage coaches' behavior; record official warnings in the scorebook; deal with coaches who are unresponsive to warnings
- ✓ Players should remain seated in the bench area
- ✓ Coaches and other nonplayers who leave the team bench/coaching box to clearly and obviously protest or debate an officiating decision commit an unsportsmanlike foul that officials should automatically penalize